

# Sprockets Installation

This package installs pretty much everything you need to get started with Apple's Game Sprockets, including slightly more things than you probably need! For best performance, it is recommended you upgrade your system to 7.6.1 or later.

## Where Do They Go?

With one exception, all of the files you checkmark will be copied into your Extensions folder, located within your System folder. The one exception is the Sound control panel, which (surprise!) will be installed into your Control Panels folder within your System folder.

## DrawSprocket 1.1.4

DrawSprocket is responsible for taking over your screen and video, mostly for games. It handles changing the monitor's resolution, as well as saving the Finder's icon positions, etc. It does most of this through the Display Manager (see below). Most games which use the Game Sprockets will require DrawSprocket.

You will need to install DrawSprocketLib in order to take advantage of DrawSprocket.

## InputSprocket 1.4

InputSprocket is responsible for abstracting your input hardware (mouse, keyboard, joysticks, exoskeletal powersuits, etc) and making them all look the same to games and programmers, making such hardware quite easy to support. Most games that use Apple Game Sprockets will require the use of InputSprocket.

You will need to install InputSprocketLib, InputSprocket Mouse, and InputSprocket Keyboard in order to take advantage of InputSprocket's features. In addition, if you have a Gravis-based joystick you need to install InputSprocket Gravis; if you have a CH Products joysticks you need to install InputSprocket CH, and so on.

If you do not have these extra input hardware devices you do not need to install these secondary support files.

## GoggleSprocket 1.1.3

For those rare few occasions in which you have a virtual headgear device and have a game which supports GoggleSprocket, go ahead and try installing GoggleSprocket.

If you do not have these extra video/goggle hardware devices you do not need to install GoggleSprocket or any of its drivers.

Apple Anaglyph Driver - You will need those funky red and blue cardboard glasses to get this to work.

iGlasses Driver - You will need iGlasses™ hardware.

SimulEyes Driver - You will need SimulEyes™ hardware.

## NetSprocket 1.1.1

NetSprocket is used to handle all networking protocols for multi-player games. Deathmatches in particular. There are two flavors, Power PC for iMac and all Power Macintoshes and 68k for classic Macintoshes. If you are not sure which one to use, just install both.

## SoundSprocket 1.0

SoundSprocket provides developers an easy way to incorporate 3D sound into their applications.

Currently, not too many games support and/or require the use of SoundSprocket. Please check your game's manual for system requirements if you need to know whether your game uses SoundSprocket.

SoundSprocket consists of two files: SoundSprocketLib and SoundSprocket Filter, which need to be in

the Extensions folder in order to work.

#### Sound Manager 3.2.1

Sound Manager 3.2.1 provides some additional features to developers, and also some bug fixes to prior versions. Some games will require this version or later.

The Sound Manager consists of three files. The first two, Sound Manager and SoundLib, need to be in the Extensions folder. The third, Sound, needs to be in the Control Panels folder.

#### Display Manager 2.0

The Display Manager is responsible for handling your monitor and video settings. It is used by DrawSprocket, and as such needs to be installed on your system if your game requires the use of DrawSprocket. If you are using System 7.5.3 or later, you do not need to install the Display Manager, as it is already integrated into your system.

The Display Manager consists of two files: Display Enabler and Display Library, both which need to be in the Extensions folder in order to work.

#### Notes

Some virus-protection programs (GateKeeper, SAM, Virex, etc.) may warn you about some of the operations performed by the installer. This is normal. You should always give the installer permission to perform the requested operation. You may find it easier to disable any virus-protection programs before running the installer.

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Last update: December 21 1998, by Logicware Inc.

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